

\$5 INSTANT MONEY MACHINE Event Game Conditions

Effective Date: November 12, 2024

RULES AND REGULATIONS

1. The “MONEY MACHINE Live Event” (the “**Live Event**”) is governed by the Rules Respecting Lottery Games, as amended (the “**General Rules**”) of the Ontario Lottery and Gaming Corporation (the “**Corporation**”), which are available upon request and contain additional rules and regulations that apply to the Live Event and include limitations of liability.
2. These Game Conditions for the Live Event (these “**Rules**”) govern the conduct of the Live Event related to all \$5 INSTANT MONEY MACHINE game(s) that are conducted and managed by the Corporation. Unless otherwise stated, these Rules operate as separate and distinct from any Game Conditions contained on any \$5 INSTANT MONEY MACHINE tickets and vice versa.
3. Words used in these Rules which are used in the General Rules shall have the same meaning as those used in the General Rules. In the event of any conflict or inconsistency between these Rules and the General Rules, the General Rules shall govern.
4. The Live Event and the associated \$5 INSTANT MONEY MACHINE tickets are available in Ontario, Canada.

ELIGIBILITY TO PARTICIPATE

5. For a player, individually or as a member of a Group, to be eligible to participate in the Live Event and receive all or part of a Prize, a player must:
 - (a) meet all applicable eligibility requirements as contained in the General Rules;
 - (b) be the rightful bearer of a winning \$5 INSTANT MONEY MACHINE ticket that qualifies them to participate in the Live Event pursuant to the Game Conditions contained thereon;
 - (c) prior to participating in the Live Event, have participated in any investigation conducted by the Corporation and satisfied the Corporation that they are the rightful bearer of the \$5 INSTANT MONEY MACHINE ticket and are entitled, and will remain entitled, to any Prize;
 - (d) have acknowledged the \$5 INSTANT MONEY MACHINE ticket top prize claim and Live Event may take place over separate days;
 - (e) have agreed to and signed the Corporation’s *Waiver of Liability and Release* as required and applicable;
 - (f) have initiated the prize claim prior to the expiry of the relevant \$5 INSTANT MONEY MACHINE ticket in accordance Rule 5(b); and
 - (g) have otherwise complied with the General Rules in all respects.

LIVE EVENT PARTICIPATION

6. A player may participate in the Live Event through one (1) of two (2) methods: a) the Money Machine or b) the Prize Draw.

7. Money Machine Method

- (a) Prior to the start of the Money Machine, the Corporation will load a total of two hundred (200) official Money Machine bills (the "**Money Machine Bills**") into the booth used for the Money Machine (the "**Money Machine Booth**"), at the designated markers.
- (b) Subject to the provisions of this Rule 7, a player will be provided two (2) chances to complete a single Valid Play of the Money Machine. After the player has completed a single Valid Play of the Money Machine, the player will not be provided any more chances. Any play of the Money Machine that is not valid is deemed to be void and shall not result in any entitlement to a Prize. In the event a player does not complete a Valid Play of the Money Machine after two (2) attempts, the Corporation shall use the Prize Draw to determine the player's Prize in accordance with Rule 8 and 16.
- (c) If it is determined by the Corporation (using information or evidence made available to, or otherwise discovered by, the Corporation) that a player has or attempted to circumvent, manipulate, or otherwise bypass the requirements of this Rule 7 to increase their chances at winning a Prize through the Money Machine, whether before or during play, the Corporation reserves the right in its sole discretion to either: i) declare the play of the Money Machine invalid or ii) disqualify the player from further participation in the Live Event and deem them to have won the lowest Prize denomination in accordance with Rule 14.
- (d) A play of the Money Machine will be valid (a "**Valid Play**"), as determined solely by the Corporation, when:
 - i) the player uses the official Money Machine equipment (the "**Money Machine Equipment**") to participate in the Money Machine as determined and provided by the Corporation that may include, but is not limited to, a pouch, jumpsuit, and eye protection. The pouch must remain securely fastened around the player's waist throughout the duration of play of the Money Machine;
 - ii) the player enters the Money Machine Booth only with the Money Machine Equipment and is absent any other items or foreign substances, as confirmed by the Corporation;
 - iii) at the start and throughout the duration of play of the Money Machine, the player keeps their feet on the ground and on the designated markers in the Money Machine Booth;
 - iv) there are two hundred (200) Money Machine Bills in the Money Machine Booth at the start of a play of the Money Machine, as confirmed by the Corporation; and
 - v) subject to Rule 7(e), the player remains in the Money Machine Booth for thirty (30) consecutive seconds as determined by the countdown clock.

- (e) A play of the Money Machine will end when the countdown clock displays zero (0).
- (f) A player must collect the Money Machine Bills within the thirty (30) consecutive seconds and place them inside the provided pouch. Only the Money Machine Bills collected inside the pouch during a Valid Play of the Money Machine are considered for the final Prize amount in accordance with Rule 15. If for any reason a player continues to collect Money Machine Bills after a Valid Play of the Money Machine has ended, the Corporation reserves the right to deem the play invalid. Any Money Machine Bills collected off the floor of the Money Machine Booth will result in an invalid play of the Money Machine.
- (g) Upon completion of a Valid Play of the Money Machine, the value of the Prize won by the player will correspond to the number of Money Machine Bills collected in accordance with Rule 15.
- (h) The Money Machine Equipment is the sole property of the Corporation and do not form part of any Prize.

8. Prize Draw Method

- (a) If a player or Group elects to not participate through the Money Machine, or a player is unable to successfully complete the Money Machine in accordance with Rule 7(b) and (d), the Corporation will conduct one (1) Prize Draw to determine the player's or Group's entitlement to a Prize.
- (b) The Corporation will conduct one (1) Prize Draw to draw a number between one (1) and nine (9) that entitles the player to the corresponding Prize for such number in accordance with Rule 16.
- (c) The result of the Prize Draw will be final and binding on the player or Group who shall have no right to any other Prize resulting from the Live Event.

9. Proxy

Subject to the Corporation's approval, a player or Group may make a written election to have another individual participate in the Money Machine on their behalf (a "**Proxy**"). The Proxy:

- (a) shall have no entitlement to any Prize and may be required to execute a release indicating the same prior to participation;
- (b) will participate in the Money Machine in the place of the designator(s), and the result of such shall be final and binding on the designator(s); and
- (c) must not be a Related Party and must otherwise meet the eligibility requirements applicable to a player as contained in the General Rules.

The Proxy may not exercise the election to participate through the Prize Draw, and such election may only be made by the designator. For greater certainty and without limiting this Rule 9, a Proxy must be 18 years of age or older and must not be an employee of the Corporation.

- 10. The Live Event will take place at a date and time designated by the Corporation. In order for the player to participate through the Money Machine, the player or Proxy must attend the OLG Prize Centre located at 20 Dundas Street West, Toronto, Ontario (the "**Prize Centre**") or a location otherwise specified by the Corporation.

11. The Money Machine or Prize Draw will be video recorded for audit purposes, at Corporation's sole discretion. The Money Machine may also be recorded for live broadcast and used for additional marketing and advertising purposes as prescribed in the Corporation's *Audio/Visual/Photographic Consent Form*.
12. Where a player or Group is unable or unwilling to designate a Proxy, and/or unable or unwilling to attend the Prize Centre or other location required to participate in the Money Machine in accordance with Rule 10, the Corporation shall use the Prize Draw to determine their entitlement to a Prize. The results of such Prize Draw shall be final and binding on the player or Group.

GROUP PLAY

13. If a \$5 INSTANT MONEY MACHINE ticket that meets the requirement contained in Rule 5(b) was purchased by or issued to more than one individual (a "**Group**"), the members of the Group shall either:
 - (a) select a single representative to participate in the Money Machine (a "**Designate**"). Once selected, the Designate may not be changed without approval by the Corporation; or
 - (b) elect to have the final Prize determined by Prize Draw.

Each member of the Group is deemed to represent and warrant to the Corporation that there are no additional members of the Group that may make a claim to entitlement to a Prize and all members of the Group must, prior to participating in the Live Event, execute a release confirming the selection of a Designate and/or their election of the Money Machine or Prize Draw and that the result of such Designate's Money Machine or Prize Draw shall be final and binding on all members of the Group.

LIVE EVENT PRIZE STRUCTURE

14. The following prizes are available to be won through the Money Machine or Prize Draw (each a "**Prize**", and collectively the "**Prizes**"):

Prize
\$25,000
\$35,000
\$45,000
\$55,000
\$65,000
\$75,000
\$85,000
\$95,000
\$100,000

15. For the Money Machine, the prize outcome depends on, and corresponds to, the number of Money Machine Bills collected during a Valid Play:

Prize	Number of Bills Collected*
\$25,000	0
\$35,000	1 - 9
\$45,000	10 - 18
\$55,000	19 - 27
\$65,000	28 - 35
\$75,000	36 - 43
\$85,000	44 - 51
\$95,000	52 - 59
\$100,000	60+

*Includes full or partial Money Machine Bills collected in the pouch during a Valid Play of the Money Machine.

Where the player decides to participate in the Live Event through the Money Machine in accordance with Rule 6, the collection of Money Machine Bills during a play of the Money Machine involves elements of both chance and skill on the part of the player, which may affect the players chances of winning a particular Prize.

16. For the Prize Draw, the Corporation shall draw a number from one (1) to nine (9), each number corresponding to a specific Prize based on the following odds:

Displayed Number	Prize	Odds
1	\$25,000	1 in 9
2	\$35,000	
3	\$45,000	
4	\$55,000	
5	\$65,000	
6	\$75,000	
7	\$85,000	
8	\$95,000	
9	\$100,000	

MISCELLANEOUS

17. If for any reason, the Corporation determines that the Money Machine Booth, the countdown clock, or the Prize Draw mechanism has malfunctioned or is likely to malfunction due to a technical or mechanical failure, ambiguous result, or otherwise, the Corporation may either: i) declare any Money Machine or Prize Draw void and will require the player or Proxy to participate in the Live Event through the other method in accordance with Rule 6; or ii) postpone the completion of the Money Machine or Prize Draw until such time as it determines that the Money Machine Booth, the countdown clock, or Prize Draw mechanism has been restored to proper functioning order. Any decision made by the Corporation pursuant to this Rule shall be final and binding and without any right of appeal.
18. The Corporation may amend these Rules at any time and in any manner.
19. The headings in these Rules are for convenience of reference only and do not affect the interpretation of these Rules.

20. Wherever these Rules allow a player or Group to make an election with respect to the method of participation, and no such election is made by the date the relevant \$5 INSTANT MONEY MACHINE ticket expires as noted thereon, or if no extension is requested by the player or Group and granted by the Corporation, the player or Group shall be deemed to have irrevocably elected the lowest Prize denomination as outlined in Rule 14.
21. All monetary denominations are in Canadian dollars (CAD).
22. The terms “Proxy”, “player”, “Group”, and “Designate” are interchangeable as context requires.
23. If any section of these Rules is found to be invalid or unenforceable by a court of competent jurisdiction, that provision shall be deemed to be stricken and the remainder of these Rules shall continue in full force and effect as far as is practicably possible.
24. Unless otherwise specified by the Corporation, these Rules govern all Live Events arising from any \$5 INSTANT MONEY MACHINE tickets issued by the Corporation and are effective as of November 12, 2024.

ONTARIO LOTTERY AND GAMING CORPORATION

Effective November 12, 2024.

Please contact the OLG Support Centre at 1-800-387-0098 with any questions related to the \$5 INSTANT MONEY MACHINE Game.

Ce document est aussi disponible en français en composant le 1-800-387-0098.